**Required Features**

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| --- | --- | --- |
| Feature | LMS v2 | LMS v3 (front-end) |
| Lighting Zones | Not implemented | Not Implemented |
| Trigger Zones\* | Not implemented | Implemented in 3D scene\* |
| Configure Lighting Override | Implemented | Implemented |
| Configure Light Intensity | Implemented | Implemented |
| Configure Soft Dimming (ramp up and ramp down time) | Not implemented, not able to specify exact time | Not implemented, not able to specify exact time |
| Configure Hold Time | Implemented | Implemented |
| Configure Install Date | Not implemented | Not implemented |
| Configure Motion Sensitivity | Implemented | Implemented |
| Configure Photosensing | Implemented | Implemented |
| Configure Rain Sensing | Not implemented | Not implemented |
| Configure Proximity Lighting | Not implemented | Not implemented (could be achieved with configuring triggers?) |
| Configure Predictive Lighting | Not implemented | Not implemented (could be achieved with configuring triggers?) |
| Configure Timer Profile | Not implemented, only 3 fixed profiles available | Not implemented, only 3 fixed profiles available |
| Configure Dimming Profile | Not implemented, only 1 profile available | Not implemented, only 1 profile available |
| Configure Luminance Profile | Not implemented, only 1 profile available | Not implemented, only 1 profile available |
| Configure Daylight Profile | Not implemented | Not implemented |
| Configure Rain Profile | Not implemented | Not implemented |
| Configure Daylight Harvesting Profile | Not implemented | Not implemented |
| Normal Light Automatic Test | Not implemented | Not implemented |
| Configure Light Test Schedule | Not implemented | Not implemented |
| Get Light Status | Implemented | Implemented |
| Emergency Light Automatic Test | Not implemented | Not implemented |
| Configure ELight Test Schedule | Not implemented | Not implemented |

\* Implementation in LMS v3 differs from the specs as it is based on individual lights, instead of triggering lighting zones.

**3D Scene Features**

|  |  |  |
| --- | --- | --- |
| Feature | Corresponding feature in ICD | Description |
| Visual indicator for light status | - | OFF – Grey  ON – Blue  NORMAL – Green |
| Triggers | Trigger Zones  Proximity Lighting?  Predictive Lighting? | Each light contains 2 arrays – one for lights that it can be triggered by (triggerers), and one for lights that it can trigger (triggerees). When a light receives an ON command, it will also be sent to its triggeree array. |
| Groups | - | Able to assign groups to lights and configure them at once. |
| Light configuration with buttons | Configure Lighting Override | - |
| Add/Remove lights | - | - |
| Zones | Lighting Zones | Not implemented |